Code of conduct for GD-120 Software Engineering Lab

The overarching principal is for all students using the lab to treat it as a professional space for ongoing course work related to software engineering at UNB.

- 1. Students must respect others using the SWE Lab, and remain quiet so others can focus on their work.
- 2. Normally only Software Engineering students are permitted to use the SWE Lab. If SWE students notice others in the lab who are not SWE students, SWE students should respectfully ask non-SWE students to leave.
- 3. Students cannot take ownership of a particular computer workstation in the lab. If a student leaves a workstation for a period of one hour or longer, all materials belonging to that student must be removed from around the workstation so others can use it.
- 4. No material that is objectionable to others (e.g. pornography) can be displayed, viewed or played in the lab at any time. Screen savers on lab computers are restricted to the default set that come with the operating system. Swearing and language objectionable to others is not permitted.
- 5. While working on extended projects, food and drink can be stored in the refrigerator and heated in the microwave in the lab. To protect valuable equipment, no food and drink can be consumed in the lab, except when seated at tables having no equipment on them.
- 6. SWE students are responsible for keeping the lab neat and tidy, and for recycling where possible.
- 7. A SWE lab team of SWE students is responsible for ongoing operation of the lab, and for reporting any students not following the code of conduct to the SWE Coordinator.
- 8. Ongoing technical help with the lab is provided by the Dept. of Electrical and Computer Engineering, with current primary contact person Ryan Jennings.
- 9. The SWE lab is a UNB lab, and users of this lab must also abide by the <u>UNB Acceptable</u> <u>Use of Information and Communication Technologies</u> policy.
- 10. Any SWE student not abiding by this code of conduct will have their SWE lab use privileges revoked.